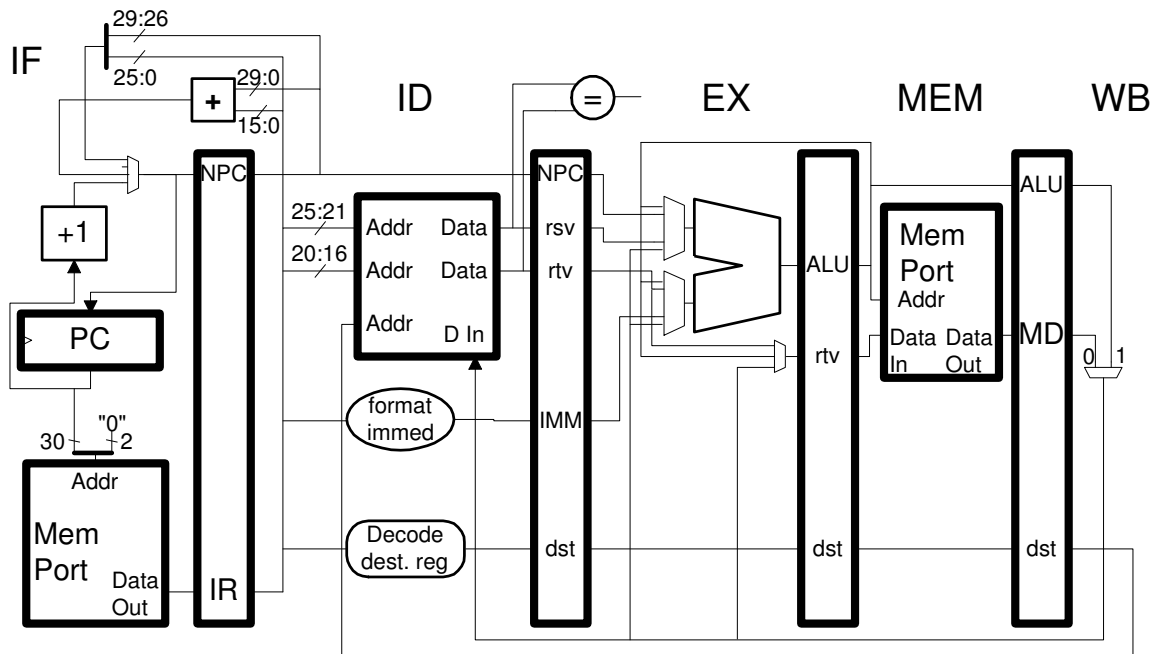


Problem 1: The code below executes on the implementation illustrated.

- (a) Draw a pipeline execution diagram up until the first fetch of the third iteration.
- (b) What is the CPI for a large number of iterations?

```

addi r3, $0, 123
LOOP:
lw r1, 0(r2)
bne r1, r3, LOOP
lw r2, 4(r1)
    
```



Problem 2: Is there any way to add bypass paths to the implementation above so that the code executes with fewer stalls:

- (a) Suggest bypass paths that might have critical path impact but which probably won't halve the clock frequency.
- (b) Explain why it is impossible to remove all stalls by adding bypass paths.

Problem 3: The `beqir` instruction from the midterm exam solution compares the contents of the `rs` register to the immediate, if the two are equal the branch is taken, the address of the branch target is in the `rt` register. In the code example below `beqir` compares the contents of `r3` to the constant 123, if they are equal the branch is taken with register `r1` holding the target address, in this case to `TARG`. The delay slot, `nop`, is also executed.

- (a) Show the changes needed to implement this instruction on the implementation above.
- (b) Include bypass paths so that the code below executes as fast as possible:

```
lui r1, hi(TARG)
ori r1, r1, lo(TARG)
beqir r3, 123, r1
nop
```

```
# Lots more code.
```

```
TARG:
```

```
xor r9, r10, r11
```