

When / Where

Tuesday, 4 December 2012, **7:30**-9:30 CST

2142 Patrick F. Taylor Hall (Here)

Conditions

Closed Book, Closed Notes

Bring one sheet of notes (both sides), 216 mm × 280 mm.

No use of communication devices.

Format

Several problems, short-answer questions.

Resources

Lecture “slides” used in class: <http://www.ece.lsu.edu/ee3755/ln.html>

Solved tests and homework: <http://www.ece.lsu.edu/ee3755/prev.html>

Study Recommendations

Study this semester's homework assignments. Similar problems will probably appear on the exam.

Solve Old Problems—memorizing solutions **is not the same** as solving.

Following and understanding solutions **is not the same as** solving.

Use the solutions for brief hints and to check your own solutions.

Previous Exams

Be sure to look at previous midterm and final exams.

Verilog—Key Skills

Given a design in one form, write design in another:

Explicit Structural

Implicit Structural

Synthesizable Behavioral

Logic Diagram

Verilog, The Simulation Language

Value Set

Know what **x** and **z** mean and how to generate and use them.

Modules and Instantiation

Continuous Assignment and Expressions

Implicit v. Explicit Structural Descriptions

Behavioral Code

Verilog, Design Flow and Synthesis

HDL Terminology

Brown & Vranesic, Section 2.9

Design Flow

Inference and Libraries

Combinational Synthesis

Sequential Synthesis

Computer Arithmetic

Integer Adders

Carry Lookahead

Brown & Vranesic, Section 5.4

Two-Level Adders

Integer Multipliers

Patterson & Hennessy, 4th Ed., Section 3.3

Simple and streamlined multipliers.

Ordinary radix- n multiplier and Booth recoding multiplier.

Integer Dividers

Patterson & Hennessy, 4th Ed., Section 3.4

FP Arithmetic

Patterson & Hennessy, 4th Ed., Section 3.5

Working with numbers in binary scientific notation.

IEEE 754 Format

FP Adder

MIPS

Definitions

Patterson & Hennessy, 4th Ed., Sections 2.1, 2.2, 2.12

Integer Arithmetic and Logical Instructions

Patterson & Hennessy, 4th Ed., In chapter 2

Control Transfer Instructions

Patterson & Hennessy, 4th Ed., In chapter 2

Instruction Coding

Patterson & Hennessy, 4th Ed., Section 2.5

Pseudo Instructions

Patterson & Hennessy, 4th Ed., Section 2.12

MIPS Programming Skills

Write programs.

Read programs.

Understand instruction formats.

MIPS Implementations

MIPS Functional (Single-Cycle) Simulator

MIPS Hardwired Multicycle Implementation

Note: Also called hardwired control implementation.

MIPS Functional Simulator

Executes each instruction in a single cycle.

Because of single-cycle execution needs extra hardware:

Two memory ports (one for instruction fetch, one for loads and stores).

A separate adder for arithmetic instructions and branch targets.

MIPS Hardwired Multicycle Implementation

Executes instructions in multiple cycles.

Same hardware can be re-used, such as memory port.

MIPS Implementation Skills

Implement a new instruction.

Determine what an instruction does by looking at Verilog.

Sketch hardware synthesized from Verilog description.