# EE 7722 **GPU Microarchitecture**

# Where/When

1218 P.F. Taylor Hall, MWF 11:30-12:20 Spring 2018 http://www.ece.lsu.edu/gp/

## Who

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# **Prerequisites**

By Topic: Computer architecture and digital logic.

Also, students must also have a familiarity machine language and C++ programming.

# **Topics**

OVERVIEW—Accelerators (e.g., NVIDIA GPU, Xeon Phi) and their role in typical systems. Characteristics of workloads. Survey of GPU and manycore programming APIs and systems, such as CUDA, OpenCL, OpenMP, OpenACC. A brief history.

S2R R11, SR TID.X;

@!P0 SHL R10, R11.reuse, 0x4; @!P0 IADD R8.CC, R10, R2;

@!P0 LDG.E R4, [R8+0×4];

@!P0 LDG.E R5, [R8+0×8]; @!P0 LDG.E R6, [R8+0xc];

@!P0 LDG.E R7, [R8+0×10];

@!P0 STS.128 [R10], R4;

BAR.SYNC 0x0:

LDS.U.128 R20, [RZ];

LDS.U.128 R16, [0×10]; LDS.U.128 R12, [0x20];

MOV32I R3, 32@hi(d\_app); @!P0 SHR R0, R11, 0x1c; LDG.E R25, [R2]; } @!P0 IADD.X R9, R0, R3 SLOT 0; S2R R0, SR\_CTAID.X SLOT 1

ISETP.GT.U32.AND PO, PT, R11, 0x3, PT;

XMAD R9, R0.reuse,  $c[0\times0]$  [0x8], R11; XMAD.MRG R11, R0.reuse, c[0 $\times$ 0] [0 $\times$ 8] H1, RZ; XMAD.PSL.CBCC R24, R0.H1, R11.H1, R9 SLOT 0; LDG.E R0, [R2+0 $\times$ 44] SLOT 1; }

ISETP.GE.AND PO, PT, R24, R0, PT;

SL0T 1;

PARALLELISM RELATED CONCEPTS—Threads, Speedup. Latency, Throughput. Performance Limiters. CPU EXECUTION FEATURES—Dynamic scheduling, caches, branch prediction.

EXECUTION ARCHITECTURE—API thread organizations. Many-thread (NVIDIA GPU) v. many-core (Xeon Phi) organization. Hardware organization, functional units. Scheduling, instruction execution, latency hiding.

STORAGE HIERARCHY, SYNCHRONIZATION—Address spaces. Scratchpad stores and cache hierarchy. Basic data access strategies. Synchronization, atomic operations. Basic reduction strategies.

INSTRUCTION SETS—Memory access, address spaces, locking, reduction. Predication, reconvergence.

Basic Algorithms and Techniques—Matrix multiplication. Reduction techniques. Stencil calculations. Sorting.

MANY THREAD V. MANY CORE V. CPU, RESEARCH DIRECTIONS—Workload studies. Warps v. vectors. Scratchpad v. cache. Many threads v. prefetch. Mixed CPU/GPU chips. Low-energy execution.

### **Text**

Papers and other references.

35% Midterm Exam • 35% Final Exam • 30% Homework and Projects Midterm exam grade may be replaced with final exam grade if it is higher.

Late assignment penalty: 10% per day late deducted. Missed-midterm-exam policy: at instructor's discretion either a makeup exam, use final exam grade for midterm grade (i.e., 70% final exam weight), or use of zero for midterm grade. Daily attendance: optional, however students are responsible for all material, instructions, and notices presented in class.

#### A.D.A.

Louisiana State University is committed to providing reasonable accommodations for all persons with disabilities. This syllabus is available in alternate formats upon request. Any student with a documented disability needing academic adjustments is requested to speak with Disability Services and the instructor, as early in the semester as possible. All discussions will remain confidential. Please contact Disability Services in 115 Johnston Hall, 225-578-5919 or at http://www.lsu.edu/disability.

